

BURY CARPET BOWLS LEAGUE

Please refer to the:

ENGLISH CARPET BOWLS ASSOCIATION web site for an in depth version on the rules of play. (see link on the home page)

RULES:

1. League Matches

- A) Matches shall consist of two games of fours and two games of pairs. Players in the fours will bowl two woods each and players in the pairs shall bowl four woods each.

Woods waiting to be bowled shall be visible to those bowlers at the other end of the carpet.

All teams must be prepared to play away matches on any night of the week, excluding Saturday but including Sunday, or on a Sunday afternoon.

Before the commencement of a match team captains shall:
Ensure that the home team captain's scoresheet is completed with all bowlers names.

Toss a coin to decide which colour bowls they shall play with for the whole match.

All Clubs shall provide a list of the dates and venues of their League matches to the League Secretary at the beginning of the season. Any matches not then arranged and any subsequent alterations to fixtures shall be notified to the Secretary without delay.

- B) Games shall be played over NINE ends
- C) There shall be no practice ends, but informal practice is allowed before the start of the match. Courtesy would allow the visiting team 15 minutes informal practice before the match provided they arrive in time to allow the match to start at 7.30pm
- D) Teams shall consist of a minimum of eight players. The fours play first, followed by the pairs.
- E) The maximum number of players in each team is twelve. If a team fields less than twelve players then the opposing team captain shall draw the name or names of the player or players to play twice, from the first eight.
- F) A player drawn to play twice shall NOT play both games on the same carpet, and not be allowed to play both games as skip.
- G) For each match a total of TEN points are awarded: TWO points for each game won, plus TWO points for the team with the greater overall number of shots. If a game is drawn then each team is awarded ONE point, likewise if both teams are tied on the number of shots.
- i) Positions in a League shall be determined by the number of points scored, where they are equal, then the team taking the higher position will be decided by;
- ii) the highest total of shots scored in all League matches that season, if they are equal, then:

- iii) Lowest total of shots conceded in all League matches that season, if they are equal, then:
- iv) Highest total of ends won in all League matches that season.
- v) Within seven days of the match; IT IS THE HOME TEAM'S RESPONSIBILITY TO COMPLETE AND SEND IN THE RESULT CARD, or SCORE SHEET via post or e mail to the fixtures secretary. The results sheet must be clearly signed by both team captain's.
- iv) league and cup matches shall be played between the 1st September and the 30th April.

2 Knock-out Cup Matches

A) to F) as above

- G) for each match a total of EIGHT points are awarded. TWO points for each game won. Cup ties are played over two legs(home and away) and the winner determined by the aggregate points over the two legs. If teams are level on points after the second leg, the match shall be determined on the aggregate number of shots won over the TWO legs.

The first club drawn out, will play the home leg before the away leg. Unless both clubs agree otherwise.

3 Finals Day

The League will hold a finals day at the end of the season, usually the second or third week in May.

- i) The final of the knock out cup will be played.
- ii) The East and West Division Champions will compete for the Victor Trophy
- iii) A Singles, Pairs and Fours Competition will be held throughout the day and all clubs in the league will be invited to provide bowlers to: One, Two or all Three Competitions. A maximum of seven bowlers.