

GUIDANCE FOR CAPTAINS

Playing Short

- If a team has less than 12 players, a draw will need to be made before the start of the game (unless there are only 6 players available, in which case the only requirement is that the blocks swap mats).
- The captain will declare the players, and their positions, for the first two games.
- A random draw will then be made by the opposing Captain, from the 6 players in the first pair of games, to decide those who will play a second game.
- Any player drawn out to play twice may play in the same position again, but must not play on the same carpet twice.

If a team is short, there may be players who are not able to play two games on the night. Opposing captains are asked to show understanding, and where feasible, allow any such players to be exempt from the draw.

Results

It is not necessary to score all the ends as allowed for on the scoresheet, but it may prove useful if there is a query about the score, or the number of ends played, during the game.

There is no need to send the scoresheet in at the end of the match, an email, text, or WhatsApp message to **07939223129** will be sufficient.

Postponements/Changes of Date

If a game has to be postponed, or if a date is altered, can the team who have asked for the postponement/alteration, please email **p_daniels@yahoo.com**, as soon as possible.

If a new date has not already been arranged at the time of postponement, please advise of the new date as soon as it has been sorted.

Afternoon Matches

For the sake of simplicity, it will be assumed that all matches will be played in the evening, as usual.

However, if both teams agree, you are at liberty to play your games in the afternoon.

The contact list indicates those teams who are able to play afternoon matches, please contact your opposition to make the necessary arrangements.

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